

CORSSTOL: Cylinder Optimization of Rings, Skin, and Stringers With Tolerance Sensitivity

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TECHNICAL PAPER

CORSSTOL: Cylinder Optimization of Rings, Skin, and Stringers With Tolerance Sensitivity

INTRODUCTION

CORSSTOL builds on the analysis and numerical optimization routines used in CORSS,¹ however, CORSS is not required to understand the method that was used to study the tolerance sensitivities. CORSS is a skin-stringer analysis program tied to a commercially available numerical optimizer, “Design Optimization Tool” (DOT).² Either hat or I-stringers can be optimized. CORSSTOL is capable of working with any set of consistent units (although output currently better accommodates English units).

Designs provided by CORSS yield precise solutions with constraints close to 0, i.e., they are very close to being violated. This means that the final design leaves little or no room for error. For practical purposes, an optimum design should be robust enough to handle a range of dimensions while keeping the weight of the structure at a value not far from the absolute optimum (i.e., keep the weight close to the weight CORSS calculated using the optimum dimensions with no tolerances). CORSSTOL uses this concept to determine an optimum weight and a worst case weight given a set of tolerances for the design variables. CORSSTOL assumes that the design variables are the minimum material condition and that the design variables with the user input tolerance bands are the maximum material condition.

The problem statement for the untoleranced optimization is:

$$\begin{aligned} \text{Minimize } & : f(X_i) = \text{weight} \\ \text{Subject to } & : G_j(X_i) \leq 0 \\ \text{and } & : XL_i \leq X_i \leq XU_i . \end{aligned}$$

The problem statement for the toleranced optimization is:

$$\begin{aligned} \text{Minimize } & : f(X_i+Tol_i) = \text{weight} \\ \text{Subject to } & : GW_j(XW_{i,j}) \leq 0 \\ \text{and } & : XL_i \leq X_i \leq XU_i , \end{aligned}$$

where (X_i+Tol_i) is the maximum material condition. $XW_{i,j}$ is the worst case set of design variables and tolerances for each constraint. The individual terms of XW are either X or $X+Tol$, depending on whether an increase in the design variable increases (makes less conservative) or decreases (makes more conservative) the given constraint, respectively.

OUTPUT INTERPRETATION

This section deals with the output provided by the CORSSTOL program. The initial output is a repeat of the user provided input values (table 1). The sample case is a 48-in long cylinder with a 165.5-in radius. The material is aluminum 2219-T87. There are no intermediate rings. The stiffeners are I-stringers (fig. 1), and elastic buckling of the stringer webs is allowed. Elastic skin buckling is

allowed above the given load, as long as all other constraints are satisfied with a 1.4 safety factor when the skin is buckled. The number of stringers has been set to exactly 300, and the other design variable are optimized around that.

Table 1. Problem definition.

CORSS - Cylinder Optimization of Rings, Skin and Stringers NASA/MSFC/ED52 - Structural Development Branch Jeff Finckenor, Sep. 1993, ver. 2.1 Copyright (c) 1994 National Aeronautics and Space Administration. No copyright claimed in USA under Title 17, U.S. Code. All other rights reserved.				
CORSSTOL Sample Case				
***** INPUT VALUES *****				
FLAGS				
IPRINT = 0	No screen output by DOT			
METHOD = 0	Modified method of feasible directions			
SSP = 0	Final CORSS output only			
Material Properties				
nu = 0.330	Poisson's ratio			
E = 1.080E+007	Young's modulus			
SM = 4.000E+006	Shear modulus			
rho = 0.111	Density			
Stu = 63000.0	Ultimate tensile stress			
Scy = 53000.0	Yield compressive stress			
Cylinder Geometry				
r = 165.50	Radius			
l = 48.00	Length			
fwt = 0.00	Additional weight			
Stringer Parameters				
stype = 1	I stringers			
Local elastic buckling IS ALLOWED				
increase m from 1 while coupled buckling stress decreases				
alp = 0.000	Web angle			
1l = 0.000	Bottom flange thickness			
MZs = 1	Stringers external			
Ring Parameters				
No Rings				
Loads				
F = 410481.9	Axial compression			
M = 9.152E+007	Bending moment			
V = 98372.0	Shear force			
Pa = 0.000	Axial pressure component			
Ph = -0.087	Hoop pressure component			
sf = 1.40	Safety factor			
sfp = 1.00	Plate buckling safety factor			
Design Variables				
Var.	Minimum	Initial	Maximum	Name
h	0.5000	1.5000	8.3750	Stringer height
l2	0.0400	0.0500	0.4075	Top flange thickness
tst	0.0400	0.0500	0.4075	Web thickness
Nst	300.0	300.0	300.0	Number of stringers
t	0.0400	0.0500	0.4075	Skin thickness
W	0.5000	2.5000	8.3750	Stringer width

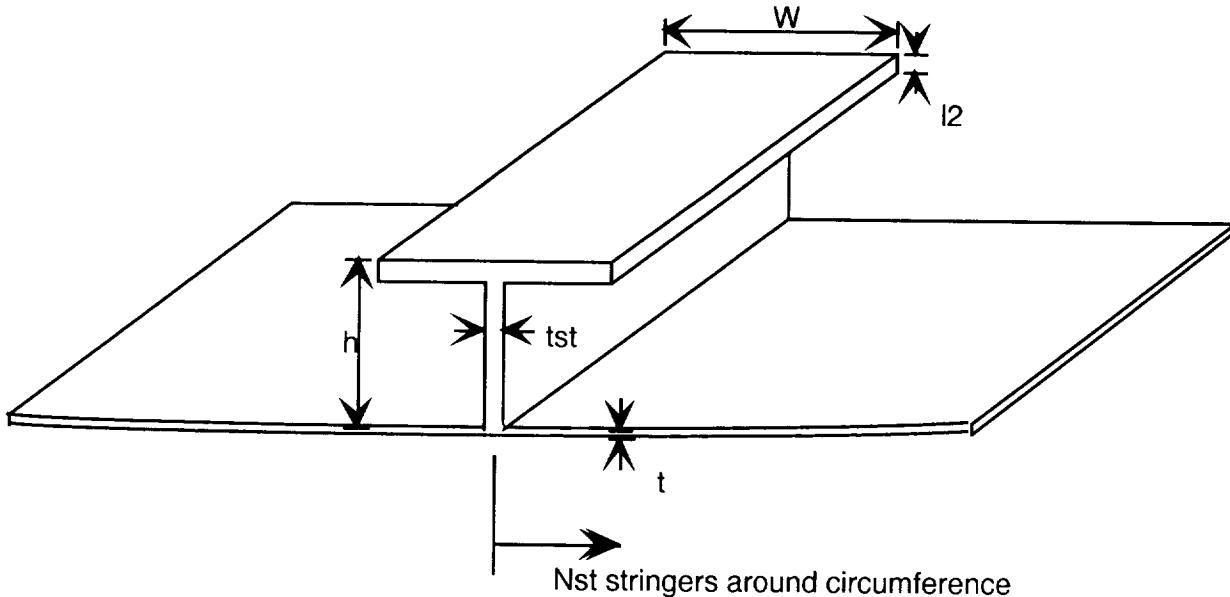


Figure 1. Stringer geometry.

CORSSTOL iterates through calls to DOT and the analysis until an optimized solution, without tolerances, is reached (table 2). This design case took four DOT iterations to optimize. Each DOT iteration involves multiple analysis calls to numerically calculate the function gradients and jump to a new design point. The optimized weight, without tolerance considerations, is given, along with the final design variable values. The stringer properties and required end ring properties are provided. The design constraints with their values are given. The convention is for a satisfied constraint to be negative.

The skin buckling constraint is a sum of stress ratios that must be less than 1. In this case, skin buckling is a driving constraint since the constraint value, G , is only slightly negative. The value for G is the sum of ratios minus 1. Coupled buckling stress is a failure mode in which the top flange of the I-stringer rolls in relation to the skin. This and the remaining constraints are calculated by: (critical stress)/(allowable stress) – 1. Stringer crippling stress is a material failure at the corners of the stringer due to the uneven stress distribution along the stringer cross section. Column stress is the Euler column buckling value of the stringer, taking into account any helpful effective skin. The stress constraint compares the material allowable with the distributed stress on the cylinder as a function of axial force and bending moment. Critical column buckling and general cylinder buckling are related. The general cylinder buckling analysis smears the stringers into an equivalent orthotropic shell and calculates the critical shell buckling load. If the skin buckles, this is not valid and is not used. If the skin does not buckle, then the more favorable of the stringer column buckling and the general cylinder buckling is used. This reflects the ability of the stringers to carry load without skin in some cases, and for the skin to transfer load between stringers in other cases.

After the initial optimization of the cylinder, the toleranced optimization begins. The toleranced optimization routine could be used from the initial values, but it is best to start from a near-optimum solution to reduce the program run time. During the initial optimization, it takes one skin stringer analysis to provide constraint values for a given set of design variables. For the tolerance optimization, it can take up to seven analyses for one set of constraints. An initial optimum analysis is required, plus an analysis for the perturbation of each of six design variables.

Table 2. Initial optimized solution.

Number of Iterations to Optimize = 4 CORSSTOL Sample Case		
<hr/>		
Cylinder Weight = 595.5 (Skin: 353.8, Stringers: 241.7, Rings: 0.0, Flanges: 0.0)		
h	= 1.4064,	Stringer height
12	= 0.0400,	I top flange thickness
t_{st}	= 0.0400,	I stringer web thickness
N_{st}	= 300.0,	Number of stringers, $b = 3.4662$
t	= 0.0639,	Skin thickness
W	= 2.4138,	I stringer width
Stringer: $I = 0.025774$, $J = 0.000081$, $Z = 1.164139$, $A = 0.151207$		
End ring I should be at least 10.8982		
End ring area should be at least $0.000439295*(r+Z)$		
Skin: (shear ratio)**2 + Stress ratio	= 0.99470 < 1	G[] value -0.00530
Applied column stress (SF = 1.40)	= 19,343.3	
Critical coupled buckling stress ($m = 1$)	= 19,447.4	-0.00535
Critical stringer crippling stress	= 63,000.0	-0.69296
Critical column stress	= 19,450.6	-0.00552
Applied Von Mises stress (SF = 1.40)	= 19,187.4	
Yield compressive stress	= 53000.0	-0.63797
General cylinder buckling controlled by critical column buckling		

The toleranced solution output (table 3) starts with a repetition of the user input tolerance ranges. Then output is the weight of the cylinder at the minimum material condition (optimum), the maximum material condition (maximum), and the difference (delta).

The design variables are listed with the optimum value, the maximum value (OPT+TOL column), the weight sensitivity to that variable(dWt/dDV), and the weight penalty (dWt) of the given tolerance. The maximum value is only the optimum value with the input tolerance added. The weight penalty is the weight of a cylinder with that design variable at its maximum and all the others at their minimum. The weight sensitivity is dWt divided by the input tolerance. For the sample case all tolerances were set at 0.01 in. In instances where a tolerance is given as 0, a 1-percent variation is used for the dWt/dDV calculation, and elsewhere in the program where a variation is needed.

All the optimization design values are length dimensions except the number of stringers. To be consistent with the length dimensions, the stringer spacing, b , was toleranced in the analysis instead of the number of stringers, N_{st} . Stringer spacing is the distance along the skin between the same point on adjacent stringers. The equation $b = (2\pi r)/N_{st}$ is used extensively throughout the code to relate the variables. Perturbations in b cause floating point variations in the number of stringers. However, DOT is a gradient optimizer, and N_{st} is handled as a floating point instead of an integer.

The GSLOPE array (table 4) provides the sensitivities of each constraint to each design variable. The minimum design variables are analyzed to create an INITG vector. Then each design variable is sequentially perturbed by its tolerance to give a new G vector. GSLOPE is equal to the difference between INITG and G , divided by the tolerance.

Table 3. Toleranced optimization solution.

---Tolerance Sensitivity Output for CORSS---					
Design Variable Tolerances					
htol =	0.0100	Stringer height tolerance			
l2tol =	0.0100	Top flange thickness tolerance			
tsttol =	0.0100	Stringer web thickness tolerance			
Nsttol =	0.0100	Stringer spacing tolerance			
ttol =	0.0100	Skin thickness tolerance			
Wtol =	0.0100	Top flange width tolerance			
NEW OPTIMUM ANALYSIS					
SENSITIVITY ANALYSIS RESULTS					
Cylinder Weight	Optimum 594.70	Maximum 711.99	Delta 117.30		
Design Variable Solutions					
DV	Optimum	OPT+TOL	dWt/dDV	dWt	
h =	1.40639	1.41639	63.7512	0.6375	
l2 =	0.04000	0.05000	3,783.3191	37.8332	
tst =	0.04000	0.05000	2,177.7588	21.7776	
b =	3.47622	3.46622)			
Nst =	299.13699	300.00000	0.8056	0.6953	
t =	0.06385	0.07385	5,538.1045	55.3810	
W =	2.41377	2.42377	63.7512	0.6375	
Number of Stringers, Nst = $2\pi r/b$, b = stringer spacing					
Small changes in b change the theoretical number of stringers used in the analysis. As stringer spacing increases, the number of stringers decreases. The design will have an integer number of stringers, but the effect of the spacing tolerance is shown here. Any differences between the sum of the dWt values and deltaWt are due to the weight function not being linear. All calculations are based on taking differences about the optimum.					

Table 4. GSLOPE array.

GSLOPE ARRAY					
DV	dSkB/dDV	dShB/dDV	dStr/dDV	dCrp/dDV	dICB/dDV
h	-0.1104	-1.4281	-0.0463	-0.0390	0.0099
l2	-6.4130	-11.8218	-2.6923	-2.2653	-10.6503
tst	-3.6700	-1.4574	-1.5418	-1.2971	-2.4030
b	0.6387	0.1288	0.0507	0.0426	0.1378
t	-39.6311	-9.0021	-4.8850	-4.1480	-13.4095
W	-0.1080	-0.2092	-0.0453	-0.0381	-0.9595
G[i]	-0.00008*	-0.00046*	-0.63296	-0.68795	-0.00518*

* Denotes the driving constraints, which must be negative to be satisfied
 GSLOPE = $[G(1.01 \cdot DV) - G(DV)] / (1.01 \cdot DV - DV)$
 negative values of $d(\cdot)/dDV$ indicate a safer design for an increase in DV
 DV = design variable G[i] = constraint value
 SkB = skin buckling ShB = shell buckling
 Str = stress Crp = stringer crippling
 ICB = T-stringer coupled buckling

A negative value in GSLOPE indicates the design gets safer as the variable is increased. This is because constraints must be less than 0 to be satisfied.

The signs of the GSLOPE values are used to determine the worst-case condition for each individual constraint. Design variables with a negative GSLOPE are used at the given value, variables with a positive slope have their tolerance added. The I-stringer coupled buckling constraint ($dICB/dDV$) has negative GSLOPE values for $l2$, tst , t , and W and positive values for h and b . The constraint value used in the optimization is calculated using the given values of $l2$, tst , t , and W and values with the tolerances added for h and b .

The additional tolerance array (table 5) checks to see if there is a safe area outside the specified range. This information feeds directly into the NEW RANGES information that follows.

The DOT optimizer finds solutions with one or more constraints near, but not exactly zero. A linear approximation is used to find the value of the design variable at which the related constraint is exactly equal to zero. Negative numbers have no physical meaning, other than that the dimension under consideration has no significant effect on that constraint. Also, constraints that are not driving the design will tend to have negative additional tolerance values since they are starting at a relatively large negative number.

Table 5. Additional tolerance.

ADDITIONAL TOLERANCE ARRAY					
DV	SkB	ShB	Str	Crp	ICB
h	1.4057	1.4061	-12.2652	-16.2549	1.9418
l2	0.0400	0.0400	-0.1951	-0.2637	0.0395
tst	0.0400	0.0397	-0.3705	-0.4904	0.0378
b	3.4764	3.4798	15.9694	19.6152	3.5138
t	0.0639	0.0638	-0.0657	-0.1020	0.0635
W	2.4130	2.4116	-11.5513	-15.6270	2.4084

The ADDTOL array contains the values of the design variables at which the constraint is equal to 0, assuming linear relationships.
 $ADDTOL = DV - G(DV)/GSLOPE$
Negative values should be disregarded, since they indicate the design variable can be brought past zero without violating that particular constraint.

New ranges (table 6) use the additional tolerance array to see if there is any benefit that can be gained for the design. For the sample case the optimum calculated value of h is 1.40639. Because of numerical limitations on making the constraints exactly equal to zero, this can be reduced slightly to 1.40607. However, h could be allowed to increase to 1.94183 without any constraints being violated, and only costing a maximum of 33.5 lb. While over 0.5 in is an excessively large tolerance for a 1.5-in stringer, the designer is now aware that this tolerance can easily be made very loose. It is important to note that the new tolerance band is calculated with a linear approximation. If a wider tolerance is desired, it is important to rerun the optimization with the larger tolerance band as input. Since the constraints are calculated at the bounds of the given tolerance, the design will always have a positive margin of safety for the given tolerance range.

PROGRAM LOGIC

Note that all of the sensitivities calculated by CORSSTOL are based on individual design variables. There is no consideration of interaction among the design variables. This assumption should be acceptable as long as variations are small.

Additional code shown in appendix A but not included in the following flow diagrams is to avoid repetition of an analysis, to normalize the variables, or to prevent divide by 0 errors.

Table 6. New design variable ranges.

NEW RANGES for the Design Variables				(from the Additional Tolerance array)			
DV	Below Optimum ----			Above Maximum ----			New Tol. Band
	Lower Limit	Weight Savings	Added Toler.	Upper Limit	Weight Penalty	Added Toler.	
h	1.40607	0.0206	0.00032	1.94183	33.5	0.52544	0.53576
I2	0.03999	0.0478	0.00001	No constraint limits the upper bound			
tst	0.03998	0.0481	0.00002	No constraint limits the upper bound			
Nst	299.12608	0.0088		No constraint limits the upper bound			
(b	No limit on the lower bound		3.47635			0.00013	3.47635)
t	0.06385	0.0113	0.00000	No constraint limits the upper bound			
W	2.41302	0.0479	0.00075	No constraint limits the upper bound			

The only penalty for increasing design variables with no upper limit is an increase in weight. Note that an unsatisfied constraint ($G[i] > 0$) will cause unrealistic results. For a feasible solution, no constraints will be violated as long as the DVs are held within the limits specified in this chart when ASSUMING LINEAR RELATIONSHIPS.

Figure 2 shows the operation of the main routine of the program. After the parameters for DOT and the program are assigned, the initial evaluation is performed with the user input initial design variables, $X[i]$. The constraint array, $G[i]$, and the weight are calculated. The evaluation is looped with DOT which controls the numerical calculation of gradients and jumps to new points in the design space.

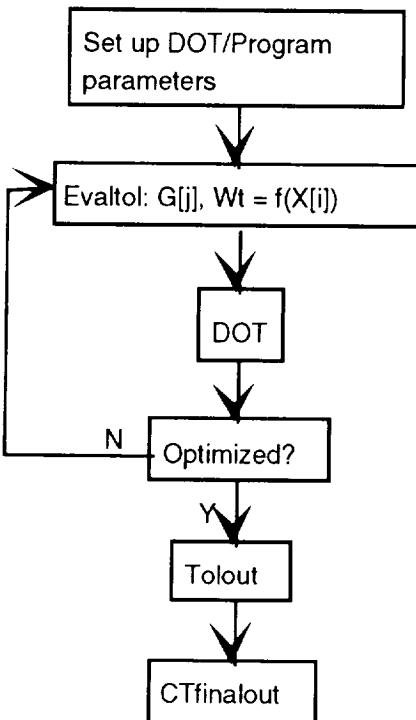


Figure 2. Main program routine.

DOT is a gradient optimizer that incorporates the gradients of the constraints so that it follows the constraint boundaries to an optimum point. A more thorough description of DOT can be found in references 1 and 3.

Once the optimum has been found and the loop exited, the sensitivities of interest to the user are calculated in “Tolout” and printed to an output file by “CTfinalout”.

Figure 3 shows the method used in “Evaltol” to evaluate the constraints, $G[i]$ and the weight, OBJ . The design variables that DOT operates on are copied into vectors that will change during the evaluation. The $initX$ array is used as a reference point, while XW is adjusted to provide a worst-case set of design variables. The initial constraint array, $initG[j]$, is calculated using $initX$.

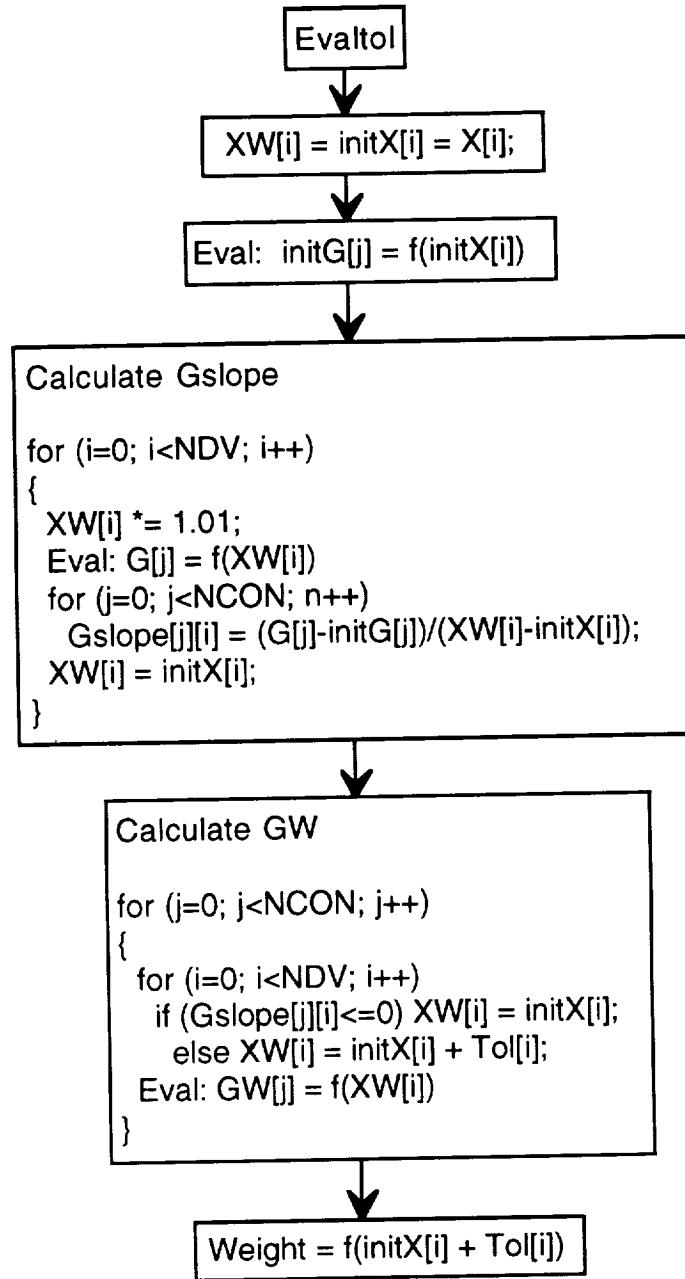


Figure 3. Evaluate with tolerances.

The GSLOPE array is calculated by sequentially perturbing each design variable and evaluating the constraints. The changes are referenced back to the initG and initX vectors to provide a linear approximation of the slopes at that point.

GW is the worst-case set of constraints and is the only constraint vector that DOT sees. In order for a constraint to be satisfied, it must be negative. If GSLOPE for a given constraint and design variable is negative that means increasing the variable makes the design more conservative. Positive values for GSLOPE indicate that the design is less conservative as the design variable increases. Based on the sign of GSLOPE, the XW vector is filled either with the minimum value allowed or the minimum plus the given tolerance (the maximum). Since increases in design variables may improve some constraints while decreasing others, each constraint value is evaluated for its own worst case set of design variables.

Finally the maximum material condition weight is calculated to act as the objective function.

Figure 4 shows how “Tolout” calculates the sensitivities of interest to the user. The DOT design variables, X , are copied into a working vector, XW . The optimum (minimum material condition) and maximum (maximum material condition) weights are calculated. Then a working vector of tolerances, TW , is set to 0.

The weight is calculated as the tolerances are sequentially set to their user input value. From that the weight difference due to each variable and a linear approximation of the slope of the weight are calculated.

The final constraint values are never exactly equal to zero, and noncritical constraints may be much less than zero. The AddTol array contains the design variable values at which the constraint is zero. Note that this assumes a linear variation, which will generally only be accurate if the constraint is near zero. Other values should be used as an indicator, but not considered a precise value.

New tolerance bounds are calculated using the AddTol array. The AddTol values for a given design variable are directly compared to find the minimum and maximum.

CORSSTOL APPLIED

The benefits of CORSSTOL can be seen in table 7. The optimum design variables for each set of tolerances are shown. The tolerances used were 0.030 applied to each variable, 0.010 to each variable, a varying tolerance, and a zero tolerance. The design variable values shown are the optimum (except b , which was fixed), to which the tolerances are added. The column with the varying tolerance shows the optimum variable plus the tolerance band for that variable.

If the tolerances of a given cylinder are assumed to be normally distributed over the whole surface, then the average of the minimum and maximum weights is the expected weight. The “Increase” row is the percent increase of the average cylinder weight over the zero tolerance weight.

The overall 0.030 tolerance increases the weight of the cylinder 29 percent above the optimum, which is unacceptable for a light weight structure. Reducing the overall tolerance to 0.010 reduces the weight increase to 9.6 percent. By using the information provided by the 0.030 and 0.010 runs, the tolerances can be chosen so the weight increase is only 4 percent.

The weight sensitivity of stringer spacing, b , is very low and it has a very small impact on weight. The stringer height, h , and width, W , have slightly higher weight sensitivities, but the overall effect on weight is still small. Since the effect on the weight from these dimensions is small, they can be given a fairly loose 0.060 (or ± 0.030) tolerance.

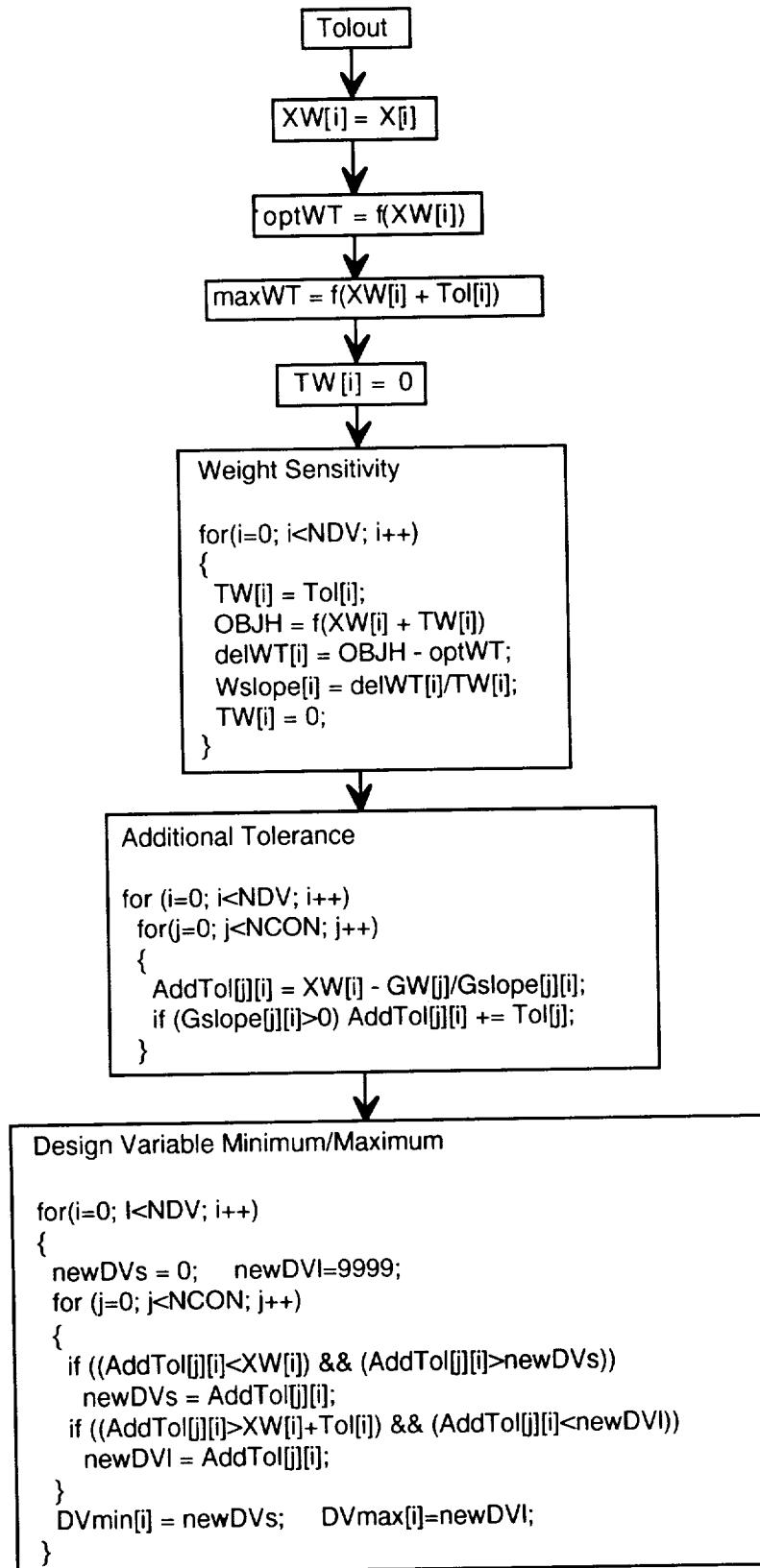


Figure 4. Output tolerance calculations.

The stringer thicknesses, l_2 and t_{st} , have a much greater weight sensitivity and impact on the overall weight. If the assumption is that the stringers are integrally milled out of a plate, it may not be possible to get very tight tolerances. However it is still necessary to keep them tight because of the weight. A compromise tolerance of 0.005 was chosen, although the actual value would be dependent on the capability of the available shop equipment.

Skin thickness, t , has the highest weight sensitivity and impact, so it is most important to keep its tolerance as tight as possible. With the assumption of an integrally milled plate, the skin thickness would be easier to control than the stringer thicknesses because the skin cannot get pushed away by the milling head. A tolerance of 0.002 (± 0.001) was chosen. Again, this would be dependent on the capability of the equipment.

Table 7. Effect of tolerance variation.

	Tol[i]=.030	Tol[i]=.010	Tol[i] varies	Tol[i]=0.000
h	1.4078	1.4064	1.4120 + 0.060	1.4050
l₂	0.0400	0.0400	0.0400 + 0.005	0.0400
t_{st}	0.0400	0.0400	0.0400 + 0.005	0.0400
b	3.4662	3.4662	3.4662 + 0.060	3.4662
t	0.0642	0.0639	0.0647 + 0.002	0.0640
W	2.4093	2.4138	2.4130 + 0.060	2.4119
Min Weight	594.78	594.70	596.04	596.10
Max Weight	947.47	711.99	644.20	
Avg Weight	771.13	653.35	620.12	
Increase	29.39%	9.60%	4.03%	

Use of CORSSTOL in this case has produced a design for a stringer-stiffened cylinder. Tolerances have been intelligently assigned so that noncritical areas have a very large range, and only the most critical dimensions have tight tolerances. Manufacturing costs can be concentrated on the critical dimensions to provide a good part for less cost.

CONCLUSION

CORSSTOL demonstrates a method that allows users to determine the sensitivity of their designs to dimensional tolerances. While the method does not provide values for the tolerances of the design variables, it does show the effects of user input tolerances. This method allows for tolerances to be assigned in a more analytic and functional manner, and gives insight to the designer for deciding if a part made out of tolerance is still safe.

REFERENCES

1. Finckenor, J., Rogers, P., and Otte, N.: "CORSS: Cylinder Optimization of Rings, Skin, and Stringers." NASA Technical Paper 3457, January 1994.
- 2.. Vanderplaats, G., and Hansen, S.: "Design Optimization Tool." VMA Engineering, 1985–1988.
3. Vanderplaats, G.N.: "Numerical Optimization Techniques for Engineering Design: With Applications." McGraw-Hill Book Company, 1984.

APPENDIX A

Sample Input

```
CORSTol Sample
0      Screen output by DOT 0=none 7=most, IPRINT
0      METHOD 0,2=Mod.Meth.of Feas.Dirs.,2=Seq.Lin.Prog
0      Output, 0=final,1=final calcs.+0,2=dv/con+0,3=dv/con+1
.33    Poisson's Ratio
10.8e6 Young's Modulus, compressive
4.E6   Shear Modulus
.111   density
63000  Ultimate Tensile Strength, enter as positive
53000  Compressive Yield Strength, enter as positive
165.5  radius of cylinder
48     length of cylinder
0.0    extra nonoptimized weight
I      stringer type, 'H' for hat stringers, 'I' for I-stringers
Y      Allow Local Elastic Buckling [Y/N]
0      I-str coupled buckling flag, 0=find bucket, #=search m=1 to #
0.    web angle in degrees, 0 is perpendicular to skin
0.    hat to skin length (2/hat), or height of I bottom flange
1     1 for external stringers, -1 for internal
1.50   ring cross sectional area
63.0   ring Moment Of Inertia
-1.0   ring centroid location
58.0   ring Polar Moment Of Inertia
0      number of intermediate rings
410481.9 Applied Axial Force, positive is compressive
91520000 Applied Bending Moment, enter as positive
98372   Applied Shear Force, enter as positive
0.00    Axial Pressure (i.e. tank ullage) +internal
-.087   Hoop Pressure (i.e. ullage+head) +internal
1.4     overall safety factor
1.0     skin buckling safety factor
.5      h min, stringer height
1.5     h init
8.375   h max
0.01    h Tolerance
.04    12 min, hat: top flange length, I: top flange thickness
.05    12 init
.4075   12 max
0.01    12 Tolerance
0.04    tst min, hat: stringer thickness, I: web thickness
0.05    tst init
0.4075   tst max
0.01    tst Tolerance
300    Nst min, number of stringers
300    Nst init
300    Nst max
0.01    Nst Tolerance
0.04    t min, skin thickness
0.05    t init
0.4075   t max
0.01    t Tolerance
0.5     W min, hat: top flange thickness, I: width
2.5     W init, hat: set min,init and max to 0 for
8.375   W max,      hats of constant tst
0.01    W Tolerance
```


APPENDIX B

Sample Output File

CORSS - Cylinder Optimization of Rings, Skin and Stringers
NASA/MSFC/ED52 - Structural Development Branch
Jeff Finckenor, Sep. 1993, ver. 2.1
Copyright (c) 1994 National Aeronautics and
Space Administration. No copyright claimed in
USA under Title 17, U.S. Code. All other rights
reserved.

CORSSToI Sample

***** INPUT VALUES *****

FLAGS

IPRINT = 0 No screen output by DOT
METHOD = 0 Modified Method of Feasible Directions
SSP = 0 Final CORSS output only

Material Properties

nu = 0.330 Poisson's Ratio
E = 1.080E+007 Young's Modulus
SM = 4.000E+006 Shear Modulus
rho = 0.111 Density
Stu = 63000.0 Ultimate Tensile Stress
Scy = 53000.0 Yield Compressive Stress

Cylinder Geometry

r = 165.50 Radius
l = 48.00 Length
fwt = 0.00 Additional Weight

Stringer Parameters

stype = I I Stringers
Local Elastic Buckling IS ALLOWED
increase m from 1 while coupled buckling stress decreases
alp = 0.000 Web Angle
11 = 0.000 bottom flange thickness
MZs = 1 Stringers external

Ring Parameters

No Rings

Loads

F = 410481.9 Axial Compression
M = 9.152E+007 Bending Moment
V = 98372.0 Shear force
Pa = 0.000 Axial pressure component
Ph = -0.087 Hoop pressure component
sf = 1.40 Safety factor
sfp = 1.00 Plate buckling safety factor

Design Variables

Var.	Minimum	Initial	Maximum	Name
h	0.5000	1.5000	8.3750	Stringer height
12	0.0400	0.0500	0.4075	Top flange thickness
tst	0.0400	0.0500	0.4075	Web thickness
Nst	300.0	300.0	300.0	Number of stringers
t	0.0400	0.0500	0.4075	Skin thickness
w	0.5000	2.5000	8.3750	Stringer Width

Number of Iterations to Optimize = 4
CORSS using SGA optimizer

Cylinder Weight = 595.5
(Skin: 353.8, Stringers: 241.7, Rings: 0.0, Flanges: 0.0)

h = 1.4064, Stringer Height
l2 = 0.0400, I top flange thickness
tst = 0.0400, I stringer web thickness
Nst = 300.0, Number of Stringers, b = 3.4662
t = 0.0639, Skin Thickness
W = 2.4138, I stringer width

Stringer: I = 0.025774, J = 0.000081, Z = 1.164139, A = 0.151207
End Ring I should be at least 10.8982
End Ring Area should be at least 0.000439295*(r+Z)

	G[] value
Skin: (Shear ratio)**2 + Stress ratio	= 0.99470 < 1 -0.00530
Applied Column Stress (SF = 1.40)	= 19343.3
Critical Coupled Buckling Stress (m = 1)	= 19447.4 -0.00535
Critical Stringer Crippling Stress	= 63000.0 -0.69296
Critical Column Stress	= 19450.6 -0.00552
Applied Von Mises Stress (SF = 1.40)	= 19187.4
Yield Compressive Stress	= 53000.0 -0.63797

General Cylinder Buckling controlled by Critical Column Buckling

---Tolerance Sensitivity Output for CORSS---

Design Variable Tolerances

htol =	0.0100 Stringer Height Tolerance
l2tol =	0.0100 Top Flange Thickness Tolerance
tsttol =	0.0100 Stringer Web Thickness Tolerance
Nsttol =	0.0100 Stringer Spacing Tolerance
ttol =	0.0100 Skin Thickness Tolerance
Wtol =	0.0100 Top Flange Width Tolerance

NEW OPTIMUM ANALYSIS

SENSITIVITY ANALYSIS RESULTS

	Optimum	Maximum	Delta
Cylinder Weight	594.70	711.99	117.30

Design Variable Solutions

DV	Optimum	OPT+TOL	dwt/dDV	dwt
h =	1.40639	1.41639	63.7512	0.6375
l2 =	0.04000	0.05000	3783.3191	37.8332
tst =	0.04000	0.05000	2177.7588	21.7776
(b =	3.47622	3.46622)		
Nst =	299.13699	300.00000	0.8056	0.6953
t =	0.06385	0.07385	5538.1045	55.3810
W =	2.41377	2.42377	63.7512	0.6375

Number of Stringers, Nst = $2\pi r/b$, b = stringer spacing

Small changes in b change the theoretical number of stringers used in the analysis. As stringer spacing increases, the number of stringers decreases. The design will have an integer number of stringers, but the effect of the spacing tolerance is shown here. Any differences between the sum of the dwt values and deltaWt are due to the weight function not being linear. All calculations are based on taking differences about the optimum.

GSLOPE ARRAY

DV	dSkB/dDV	dShB/dDV	dStr/dDV	dCrp/dDV	dICB/dDV
h	-0.1104	-1.4281	-0.0463	-0.0390	0.0099
12	-6.4130	-11.8218	-2.6923	-2.2653	-10.6503
tst	-3.6700	-1.4574	-1.5418	-1.2971	-2.4030
b	0.6387	0.1288	0.0507	0.0426	0.1378
t	-39.6311	-9.0021	-4.8850	-4.1480	-13.4095
w	-0.1080	-0.2092	-0.0453	-0.0381	-0.9595
G[i]	-0.00008*	-0.00046*	-0.63296	-0.68795	-0.00518*

* Denotes the Driving Constraints, which must be negative to be satisfied
 $GSLOPE = [G(1.01 \cdot DV) - G(DV)] / (1.01 \cdot DV - DV)$

negative values of $d(\)/dDV$ indicate a safer design for an increase in DV
 DV = Design Variable G[i] = Constraint Value
 SkB = Skin Buckling ShB = Shell Buckling
 Str = Stress Crp = Stringer Crippling
 ICB = 'I'-stringer Coupled Buckling

ADDITIONAL TOLERANCE ARRAY

DV	SkB	ShB	Str	Crp	ICB
h	1.4057	1.4061	-12.2652	-16.2549	1.9418
12	0.0400	0.0400	-0.1951	-0.2637	0.0395
tst	0.0400	0.0397	-0.3705	-0.4904	0.0378
b	3.4764	3.4798	15.9694	19.6152	3.5138
t	0.0639	0.0638	-0.0657	-0.1020	0.0635
w	2.4130	2.4116	-11.5513	-15.6270	2.4084

The ADDTOL array contains the values of the design variables at which the constraint is equal to 0, assuming linear relationships.

$ADDTOL = DV - G(DV) / GSLOPE$

Negative values should be disregarded, since they indicate the design variable can be brought past zero without violating that particular constraint.

NEW RANGES for the Design Variables (from the Additional Tolerance array)

DV	Below Optimum ----			Above Maximum ----			New Tol.
	Lower Limit	Weight Savings	Added Toler.	Upper Limit	Weight Penalty	Added Toler.	
h	1.40607	0.0206	0.00032	1.94183	33.5	0.52544	0.53576
12	0.03999	0.0478	0.00001	No constraint limits the upper bound			
tst	0.03998	0.0481	0.00002	No constraint limits the upper bound			
Nst	299.12608	0.0088		No constraint limits the upper bound			
(b	No limit on the lower bound			3.47635	0.00013	3.47635)	
t	0.06385	0.0113	0.00000	No constraint limits the upper bound			
w	2.41302	0.0479	0.00075	No constraint limits the upper bound			

The only penalty for increasing design variables with no upper limit is an

increase in weight. Note that an unsatisfied constraint ($G[i] > 0$) will cause unrealistic results. For a feasible solution, no constraints will be violated as long as the DVs are held within the limits specified in this chart when ASSUMING LINEAR RELATIONSHIPS.

APPENDIX C

C Language Source Code

FROM Include File CORSS.H

Analysis Code referred to but not shown here is included in NASA TP-3457

```
/* C language include files for standard function definitions */
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <string.h>

/* define pi for use in the program */
#define pi 3.141592654

/* Variable Structures
Many often passed values are grouped into structures of related variables
stiffness - the smeared orthotropic cylinder properties used in General
    Cylinder Buckling Calculations
    Ex, Ey, Exy - smeared extensional stiffnesses
    Gxy - smeared shear stiffness
    Cx, Cy, Cxy, Kxy - smeared coupling constants
    Dx, Dy, Dxy - smeared bending stiffnesses
material - the material properties from the input file
    E - Young's Modulus
    nu - poisson's ratio
    rho - density
    Scy - compressive yield strength
    G - Shear Modulus
    Stu - tensile ultimate strength
load - the loading parameters from the input file
    F - axial force, positive is compressive
    M - bending moment
    Pa - axial pressure (i.e. ullage), internal is positive
    Ph - hoop pressure (i.e. ullage+head), internal is positive
    sf - safety factor to be applied to loads
    sfp - skin buckling safety factor, assumed 1.0<=sfp<=sf
    V - shear force
stringer - the variables that define the stringers
    A - cross sectional area
    I - Moment of Inertia about the neutral axis parallel to the skin
    J - The polar moment of inertia, Ix+Iy
    N - the number of stringers (optimized design variable)
    Z - neutral axis distance from the skin
    alp - web angle
    l1 - hats: stringer to skin length, 2/hat; I: bottom flange thickness
    MZs - Z multiplier, 1 for external stringers, -1 for internal
    h - stringer height (optimized design variable)
    l2 - hat: top flange width, I: top flange thickness (design variable)
    t - skin thickness (optimized design variable)
    W - hat: top flange thickness, I: stringer width (design variable)
    b - stringer spacing
    la - projected length of the hat stringer web on the skin
    stype - stringer type identifier, H for hats, I for I's
ring - ring parameters from the input file
    A - cross sectional area
    I - moment of inertia about the neutral axis parallel to the skin
    J - Polar Moment of Inertia, Ix+Iy
    N - number of intermediate rings (not end rings)
    Z - neutral axis distance from the skin, + for external
    'd - ring spacing
cylinder - cylinder geometry definitions
    fwt - additional weight, not optimized
    l - length of cylinder
```

```

r - radius of cylinder
t - skin thickness (optimized design variable)
*****
struct stiffness{float Ex, Ey, Exy, Gxy, Dx, Dy, Dxy, Cx, Cy, Cxy, Kxy; };
struct material {float E, nu, rho, Scy, G, Stu; };
struct load    {float F, M, Pa, Ph, sf, sfp, V; };
struct stringer {float A, I, J, N, Z, alp, 11, MZs, h, 12, t, W, b, la;
                 char stype;};
struct ring     {float A, I, J, N, Z, d; };
struct cylinder {float fwt, l, r, t; };

 ****
/* MAIN starts the program, initialized the variables and calls the
   optimization routine
called from: DOS command line
calls      : readininput, pinput, initDVs, CALLeval, and corsstol
returns   :
  argc, argv - the number and array of command line parameters,
  G - array of constraint values,
  hap - position of stringer height in X
  i - index,
  in, out - handles for the input and output files,
  IPRINT - DOT output flag,
  12ap - position of top flange length in X
  LEB - Y/N flag to allow local elastic buckling of the stringer segments
  METHOD - DOT method flag,
  mflag - flag to control search of I-coupled buckling
  NCON - number of constraints,
  NDV - number of design variables,
  Nstap - position of number of stringers in X
  OBJ - weight,
  SSP - CORSS output flag
  tap - position of skin thickness in X
  Title - title of run,
  Tol - array of tolerances associated with X
  tstap - position of stringer thickness in X
  Wap - position of I width: H top flange thickness in X
  X, XL, XU - array of design variables, and lower and upper limits,
  Xinit - array of initial variables for normalizing,
 ****
*/
/* comlineerr is called if there is an error with the command line. It
   prints the correct usage message and exits the program
called from: MAIN
calls      :
returns   :
 ****
void comlineerr();
*/

/* initDVs controls the removal of variables from the design variable arrays
called from: MAIN
calls      : Xadust
returns   : modified X,XL,XU,Xinit arrays, and hap,12ap,tstap,Nstap,tap,Wap
           indices and the new number of design variables
           i - incrementing index
           NDV - number of design variables
           pos - current X array position
 ****
long int initDVs(float XL[], float X[], float XU[], int *hap, int *12ap,
                  int *tstap, int *Nstap, int *tap, int *Wap, float Xinit[],

```

```

        long int ndv);

/* Xadjust manipulates the design variable arrays so that only the needed
   design variables are iterated upon
called from: initDVs
calls      :
returns    : next available design variable array position
   k - index
*****
int Xadjust(int newpos, int pos, long int *NDV, float X[], float Xinit[],
            float XL[], float XU[]);

*****
/***** file CTOPT.C *****/
/***** */

/* DOT is the numerical optimizer program
called from: ctopt
returns   : new values for X
*****
void fortran DOT(long int *INFO,    long int *METHOD, long int *IPRINT,
                  long int *NDV,    long int *NCON,   float     X[],
                  float     XL[],   float     XU[],   float     *OBJ,
                  long int *MINMAX, float     G[],    float     RPRM[],
                  long int IPRM[], float     WK[],   long int *NRWK,
                  long int IWK[],  long int *NRIWK);

/* CALLeval uses the X array and the 'ap' variable to prepare the variables
   for the analysis of EVAL
calls   : eval
returns :
*****
void CALLeval(struct stringer S, struct ring R, struct material M,
               struct load L, struct cylinder C, float G[], float X[],
               float Xinit[], float *OBJ, FILE *out, int SSP, int hap, int 12ap,
               int Nstap, int tap, int tstab, int Wap, int mflag, char LEB);

/* ctopt controls the optimization calls to eval and DOT
called from: MAIN
calls      : CALLeval and DOT
returns   :
   INFO - DOT completion flag
   IPRM, IWK, RPRM, WK - DOT working arrays
   MINMAX - DOT minimization/maximization flag
   NRIWK, NRWK - IWK and WK sizes
*****
void ctopt(int SSP, FILE *out, float X[], float Xinit[], int hap,
           int 12ap, int tstab, int Nstap, int tap, int Wap, struct stringer S,
           struct ring R, struct material M, struct load L, struct cylinder C,
           float G[], float *OBJ, long int *METHOD, long int *IPRINT,
           long int *NDV, long int *NCON, float XL[], float XU[], int mflag,
           char LEB);

*****
/***** file EVAL.C *****/
/***** */

/* EVAL is the function that controls the analysis
called from: CALLeval
calls      : stringer, skinbuck, getScrip, colstress, GCBcalc, stresscheck,
            and finalout

```

```

returns   : G array values
Anew - cylinder area with buckled skin,
Faxial, Faxialp - axial stress from F and Pa only, w/ sf and sfp
gamF - general cylinder buckling knockdown factor for axial loads
gamM - general cylinder buckling knockdown factor for bending
GCB - flag for identifying the shell buckling failure mode
i - index
Io - cylinder total moment of inertia
mdrv - the critical wavelength value for I-coupled buckling
mgcb, ngcb - half axial and hoop waves for Nx
N - knockdown adjusted applied line load
Nx - critical general cylinder buckling line loads
ncr - hoop waves for Pcr
Pcr - critical general cylinder buckling pressure
rasl, risl - radius average skin line, inner skin line
St - applied tension stress
Scol, Scrstcol - applied and critical stringer/column stress
Scrip1/2, - crippling and local buckling critical stresses
ScripS - weighted average of inelastic crippling stress
Scrpl, Sskbd - skin stresses: crit. skin buckling, skin buck. driver
Ssk - maximum stress in the skin
tau, taucr, tauskbd, tau0 - shear stresses: maximum, skin buckling
                    critical, skin buckling driver, minimum
theta, dtheta - angle and angle between stringers
Yst, Ysk - stringer and skin y distances from cylinder center
*****
void eval(struct stringer S, struct ring R, struct material M, struct load L,
          struct cylinder C, float G[], float *OBJ, FILE *out, int SSP,
          int mflag, char LEB);

/********************************************/
/* finalout prints the last set of output data
called from: eval
calls   :
returns  :
********************************************/
void finalout(struct ring R, struct stringer S, struct material M,
              struct load L, struct cylinder C, float G[], float gamF, float gamM,
              char GCB, int mgcb, float N, int ncr, int ngcb, float Nx, float obj,
              FILE *out, float Pcrush, float Scol, float Scrip1, float Scrip2,
              float Scrstcol, char LEB, int mdrv, float Io, float Faxial);

/* cinput, finput, iinput read a character, a float and an integer,
   respectively from the input file then skips to the next line
called from: readinput
calls   :
returns  : a character, float, or integer
********************************************/
char cinput(FILE *infile);
float finput(FILE *infile);
int iinput(FILE *infile);

/* pinput, repeats the information from the input file so that input and
   output are always kept together
called from: main
calls   :
returns  :
********************************************/
void pinput(struct stringer S, struct ring R, struct material M,
            struct load L, struct cylinder C, long int IPRINT, long int METHOD,
            FILE *out, int SSP, float X[], float XL[], float XU[], int mflag,

```

```

char LEB);

/* readinput, reads the information in the input file
called from: main
calls      :
returns    : all input information
*****
void readinput(char Title[], FILE *in, long int *IPRINT, long int *METHOD,
               int *SSP, struct material *M, struct cylinder *C, struct stringer *S,
               struct ring *R, struct load *L, float XL[], float XU[], float XU[],
               float Tol[], int *mflag, char *LEB);

*****
/***** file CORSSTOL.C *****/
/***** */

/* CALLevalCT arranges the CORSSTOL information and calls the analysis
called from: EVALTOL
calls      : eval
returns    : array of constraints for DOT
*****
void CALLevalCT(struct stringer S, struct ring R, struct material M,
                 struct load L, struct cylinder C, float G[], float XW[],
                 float *OBJ, FILE *out, int SSP, int mflag, char LEB);

/* corsstol controls the optimization loop of the sensitivity study
called from: main
calls      : CTPinput, EVALTOL, DOT, TOLOUT, and CTfinalout
returns    :
INFO,IPRM,IWK,j,MINMAX,NRIWK,NRWK,RPRM,WK,OBJ - as in ctopt
Gslope - d(constraint)/d(design variable)
GW - array of worst condition constraints, used in DOT
Wslope - d(weight)/d(design variable)
Xnorm - array of design variable normalizing values
AddTol - additonal tolerances gained by constraints not equal to 0
delWt - delta weights from each design variables tolerance
DVmin, DVmax - new design variable tolerance limits, based on AddTol
OPTWT - the Minimum Material Condition weight
NSTmin - the minimum number of stringers within the tolerance;
*****
void corsstol(struct stringer S, struct ring R, struct material M,
              struct load L, struct cylinder C, int hap, long int IPRINT,
              int l2ap, long int METHOD, long int NCON, long int NDV, int Nrng,
              int Nstap, FILE *out, int SSP, int tap, float Tol[], int tstap,
              int Wap, float X[], float XL[], float XU[],int mflag, char LEB);

/* CTPinput prints the tolerances to the output file
called from: corsstol
calls      :
returns    :
*****
void CTPinput(char stype, float Tol[], FILE *out);

/* CTfinalout prints the tolerancing information
called from: corsstol
calls      :
returns    :
i,j - indices
ERR - used to mark driving constraints
string1,string2 - used for outputting diffent strings
NSTmax - maximum number of stringers within the tolerance

```

```
*****
void CTfinalout(float OPTWT,      float MAXWT,
                float WSLAPE[], float DELWT[],      float Gslope[][6],
                float GW[],       float ADDTOL[][6], float DVMIN[],
                float DVMAX[],   char stype,        FILE *out,
                float Tol[],     float R,           float h,
                float l2,         float tst,        float b,
                float t,          float W,          float Nst, float NSTmin,
                char LEB,         long int NCON);

/* EVALTOL controls the sensitivity analysis
called from: corsstol
calls      : CALLeval, WEIGHT
returns    : weight, GSLOPE, and GW
            f - worst case control flag
            G - working constraints
            Gsign - array indicating positive or negative slope of GSLOPE
            GWdone - completed GW calculating flags
            INITG - reference set of constraint values
            INITX - reference set of design varialbes
            j,i,k - indices
            OBJ - dummy weight variable
            XW - worst case set of design variables for a given constraint
*****
float EVALTOL(struct stringer S, struct ring R, struct material M,
               struct load L, struct cylinder C, float GSLOPE[][6], float GW[],
               int hap, int l2ap, int Nstap, FILE *out, int tap, float Tol[],
               int tstap, int Wap, float X[], float XNORM[], int SSP, int mflag,
               char LEB, long int NCON);

/* TOLOUT performs the sensitivity calculations
called from: corsstol
calls      : WEIGHT
returns    : AddTol, delWt, additional max and min design variables,
            the minimum material condition weight, and WSLAPE
            i,j - indices
            MAXWT - maximum material condition weight
            NEWDVS, NEWDVL - minimum and maximum holding variables for additional
            design variable range
            Nmin - used to calculate sensitivities to stringer spacing
            OBHJ - comparison weight for calculating weight slopes
            TW - array of worst tolerances
            XW - working design variable array, Nst is replaced by b
*****
void TOLOUT(float ADDTOL[][6], float ALP,      float AR,      float DELWT[],
            float DVMAX[],   float DVMIN[],   float FWT,    float L,
            float GSLOPE[][6], float GW[],     float L1,     float NRNG,
            float *OPTWT,    float R,        float RHO,   char STYPE,
            float TOL[],     float WSLAPE[], float X[],    float ZR,
            int harpos,     int l2arpos,   int tstarpos, int Nstarpos,
            int tarpos,      float NSTmin,   long int NCON);

/* WEIGHT calculates the weight of the cylinder
called from: EVALTOL, TOLOUT,
calls      :
returns    : weight of the structure
float ALPHA, HA, AS, RASL, RISL;
            ALPHA - web angle in radians
            HA - web slant length
            AS - stringer cross sectional area
            RASL - radius at the center of the skin
            RISL - radius at the inner skin line
*****
float WEIGHT (float A,   float C,   float D,      float EE,   float FF,
```

```

    float FWT, float L,    float L1,    float NRNG,  float P,
    float R,    float RHO,  float stype,  float ALP,   float AR,
    float ZR);

```

File CMAIN.C

```

#include "../corss/corss.h"

void main(argc, argv)
int argc;
char *argv[];
{
    FILE *in,*out;
    long int NDV, NCON, IPRINT, METHOD;
    float X[12],XL[6],XU[6],G[5],OBJ;
    float Xinit[12],Tol[6];
    char Title[80],LEB;
    int i,SSP,hap,l2ap,tstap,Nstap,tap,Wap,mflag;
    struct material M;
    struct load L;
    struct stringer S;
    struct ring R;
    struct cylinder C;
    printf("\nmain\n");
    NDV = 6;          NCON = 5;
    if ( (in = fopen(argv[1],"rt")) == NULL)
    {
        printf("\ncan't open input file, First parameter must be input file");
        comlineerr();
    }
    if (strcmp(argv[1],argv[2]) == 0)
    {
        printf("\ninput filename is the same as output filename");
        comlineerr();
    }
    if ( (out = fopen(argv[2],"wt")) == NULL)
    {
        printf("\ncan't open output file, Second param. must be output file");
        comlineerr();
    }
    fprintf(out,"CORSS - Cylinder Optimization of Rings, Skin and Stringer");
    fprintf(out,"rs\n      NASA/MSFC/ED52 - Structural Development Branch");
    fprintf(out,"\n      Jeff Finckenor, Sep. 1993, ver. 2.1");
    fprintf(out,"\n      Copyright (c) 1994 National Aeronautics and");
    fprintf(out,"\n      Space Administration. No copyright claimed in");
    fprintf(out,"\n      USA under Title 17, U.S. Code. All other rights");
    fprintf(out,"\n      reserved.\n");
    printf("CORSS - Cylinder Optimization of Rings, Skin and Stringer");
    printf("rs\n      NASA/MSFC/ED52 - Structural Development Branch");
    printf("\n      Jeff Finckenor, Sep. 1993, ver. 2.1");
    printf("\n      Copyright (c) 1994 National Aeronautics and");
    printf("\n      Space Administration. No copyright claimed in");
    printf("\n      USA under Title 17, U.S. Code. All other rights");
    printf("\n      reserved.\n\n");
    readinput>Title,in,&IPRINT,&METHOD,&SSP,&M,&C,&S,&R,&L,XL,X,XU,Tol,&mflag,&LEB);
    fclose(in);
    fprintf(out,"\n%s",Title);
    if (0 == R.N) { R.A = .001; R.I = .001; R.Z = .001; R.J = .001; }
    pinput(S,R,M,L,C,IPRINT,METHOD,out,SSP,X,XL,XU,mflag,LEB);
    if ( (S.stype != 'H') && (S.stype != 'I') )
    {
        printf("\n\n%c is not a valid stringer type\n",S.stype);
    }

```

```

    exit(4);
}
if ( ('H'==S.stype) && ('N'!=LEB) ) NCON--;
NDV = initDVs(XL,X,XU,&hap,&l2ap,&tstap,&Nstab,&tap,&Wap,Xinit,NDV);
if (NDV != 0)
    ctopt(SSP,out,X,Xinit,hap,l2ap,tstap,Nstab,tap,Wap,S,R,M,L,C,G,
          &OBJ,&METHOD,&IPRINT,&NDV,&NCON,XL,XU,mflag,LEB);
fprintf(out,"\n");
fputs>Title,out;
if ( (SSP == 1) || (SSP == 3) ) SSP = 4; else SSP = 5;
CALLeval(S,R,M,L,C,G,X,Xinit,&OBJ,out,SSP,hap,l2ap,Nstab,tap,
          tstap,Wap,mflag,LEB);
for (i=0; i<NCON; i++)
    if (G[i]>0)
    {
        fprintf(out,"\\n\\n** WARNING G[%d] (%=7.5f>0) IS NOT ",i,G[i]);
        fprintf(out,"SATISFIED, THIS IS NOT A VALID SOLUTION!");
    }
if ( (Tol[0]!=0) || (Tol[1]!=0) || (Tol[2]!=0) || (Tol[3]!=0) ||
     (Tol[4]!=0) || (Tol[5]!=0) )
{
    for (i=0; i<NDV; i++)
        { XL[i] *= Xinit[i]; XU[i] *= Xinit[i]; X[i] *= Xinit[i]; }
    corsstol(S,R,M,L,C,hap,IPRINT,l2ap,METHOD,NCON,NDV,R.N,Nstab,out,
              SSP,tap,Tol,tstap,Wap,X,XL,XU,mflag,LEB);
    /* corsstol must define IPRM, IWK, MINMAX, NRIWK, NRWK, RPRM, WK */
}
fclose(out);
printf("\a\a\a");
} /****** end main *****/

```

File CT.C

```

#include "..\corss\corss.h"

void corsstol(struct stringer S, struct ring R, struct material M,
             struct load L, struct cylinder C, int hap, long int IPRINT,
             int l2ap, long int METHOD, long int NCON, long int NDV, int Nrng,
             int Nstab, FILE *out, int SSP, int tap, float Tol[], int tstap,
             int Wap, float X[], float XL[], float XU[], int mflag, char LEB)
{
    long int INFO,IPRM[20],IWK[110],j,MINMAX,NRIWK,NRWK;
    float RPRM[20],WK[450];
    float Gslope[5][6], GW[5], Wslope[6], Xnorm[12], AddTo1[5][6], delWt[6],
          DVmin[6], DVmax[6], OBJ, OPTWT, NSTmin;
    int i;
    SSP = 0;
    for (j=0; j<20; j++)
    {
        RPRM[j] = 0.0;
        IPRM[j] = 0;
    }
    NRWK = 450;           /* make the dimension of IWK and WK the same */
    NRIWK = 110;
    MINMAX = -1;
    INFO = 0;
    CTPinput(S.stype,Tol,out);
    for (i=0; i<NDV; i++)
    {
        Xnorm[i] = X[i];
        XL[i] = XL[i]/Xnorm[i];
        XU[i] = XU[i]/Xnorm[i];
        X[i] = 1.0;
    }
    for (i=NDV; i<12; i++) Xnorm[i]=1.0;
}

```

```

if (NDV==0)
    OBJ = EVALTOL(S,R,M,L,C,Gslope,GW,hap,12ap,Nstap,out,tap,Tol,tstab,
                  Wap,X,Xnorm,SSP,mflag,LEB,NCON);
else
{
    INFO = 0;
    do
    {
        OBJ = EVALTOL(S,R,M,L,C,Gslope,GW,hap,12ap,Nstap,out,tap,Tol,tstab,Wap,
                      X,Xnorm,SSP,mflag,LEB,NCON);
        DOT(&INFO,&METHOD,&IPRINT,&NDV,&NCON,X,XL,XU,&OBJ,&MINMAX,GW,RPRM,IPRM,
             WK,&NRWK,IWK,&NRWK);
    } while (INFO!=0);
}
printf("\nToleranced Optimization Complete, Max Weight = %f",OBJ);
for (i=0; i<NDV; i++) X[i] *= Xnorm[i];
NSTmin = 2*pi*C.r/(2*pi*C.r/X[Nstap]+Tol[3]);
for (i=0; i<NCON; i++) GW[i] -= 1.E-5;
TOLOUT(AddTol,S.alp,R.A,delWt,DVmax,DVmin,C.fwt,C.l,Gslope,GW,S.11,
       R.N,&OPTWT,C.r,M.rho,S.stype,Tol,Wslope,X,R.Z,hap,12ap,tstab,
       Nstap,tap,Wap,NSTmin,NCON);
CTfinalout(OPTWT,OBJ,Wslope,delWt,Gslope,GW,AddTol,DVmin,DVmax,S.stype,
            out,Tol,C.r,X[hap],X[12ap],X[tstab],2*pi*C.r/X[Nstap],
            X[tap],X[Wap],X[Nstap],NSTmin,LEB,NCON);
} /****** end CORSSTOL *****

float WEIGHT (float A, float C, float D, float EE, float FF,
              float FWT, float L, float L1, float NRNG, float P,
              float R, float RHO, float stype, float ALP, float AR,
              float ZR)
{
    float ALPHA,HA,AS,RASL,RISL;
    ALPHA = (ALP*pi)/180.0;
    if ('H'==stype)
    {
        HA = (A-D-P)/(cos(ALPHA));
        AS = (2.0*(L1*D)) + (2.0*(HA*D)) + (C*P);
    }
    else
    {
        HA = (A-C-L1)/(cos(ALPHA));
        AS = (P*L1) + (D*HA) + (P*C);
    }
    RASL = R-(FF/2.0);
    RISL = R-FF;
    return ((pi*2.0*RASL*FF*L) + (AS*L*EE) + ((AR*NRNG*2.0*pi) *
          (RISL+ZR)))*RHO + FWT;
} /****** end weight *****/
}

float EVALTOL(struct stringer S, struct ring R, struct material M,
               struct load L, struct cylinder C, float GSLOPE[][6], float GW[],
               int hap, int 12ap, int Nstap, FILE *out, int tap, float Tol[],
               int tstab, int Wap, float X[], float XNORM[], int SSP, int mflag,
               char LEB, long int NCON)
{
    float INITG[5],G[5],INITX[6],XW[6];OBJ,Gsign[5];
    int j,i,k,f,GWdone[5];
    printf("\nEVALTOL");
    XW[0] = INITX[0] = X[hap]*XNORM[hap];
    XW[1] = INITX[1] = X[12ap]*XNORM[12ap];
    XW[2] = INITX[2] = X[tstab]*XNORM[tstab];
    XW[3] = INITX[3] = 2*pi*C.r/(X[Nstap]*XNORM[Nstap]);
    XW[4] = INITX[4] = X[tap]*XNORM[tap];
}

```

```

XW[5] = INITX[5] = X[Wap]*XNORM[Wap];
for (i=0; i<NCON; i++) Gsign[i]=0;
CALLevalCT(S,R,M,L,C,INITG,INITX,&OBJ,out,SSP,mflag,LEB);
printf(" GSLOPE");
for (j=0; j<6; j++)
{
    XW[j] *= 1.01;
    CALLevalCT(S,R,M,L,C,G,XW,&OBJ,out,SSP,mflag,LEB);
    for (i=0; i<NCON; i++)
    {
        GSLOPE[i][j] = (G[i]-INITG[i])/(XW[j]-INITX[j]);
        if (GSLOPE[i][j]>0) Gsign[i]+=pow(10,j);
    }
    XW[j] /= 1.01;
}
printf(" GWorst");
for (k=0; k<NCON; k++) GWdone[k] = 0;
for (i=0; i<NCON; i++)
{
    f = 0;
    for (k=0; k<i; k++) if (Gsign[k]==Gsign[i]) f++;
    if (0==f)
    {
        for (j=0; j<6; j++)
        if (GSLOPE[i][j]<=0) XW[j] = INITX[j];
        else XW[j] = INITX[j]+Tol[j];
        CALLevalCT(S,R,M,L,C,G,XW,&OBJ,out,SSP,mflag,LEB);
        GW[i] = G[i] + 1.E-5;
        GWdone[i] = 1;
        for (k=i+1; k<NCON; k++)
        if ( (Gsign[k]==Gsign[i]) && (GWdone[k]==0) )
        {
            GW[k] = G[k]+.005;
            GWdone[k] = 1;
        }
    } /* end if f==0 */
    /* end for i */
}
return ( WEIGHT(INITX[0]+Tol[0],INITX[1]+Tol[1],INITX[2]+Tol[2],
    2*pi*C.r/INITX[3],INITX[4]+Tol[4],C.fwt,C.l,S.11,R.N,
    INITX[5]+Tol[5].C.r,M.rho,S.stype,S.alp,R.A,R.Z) );
} /****** end evaltol ******/

```

```

void CALLevalCT(struct stringer S, struct ring R, struct material M,
    struct load L, struct cylinder C, float G[], float XW[],
    float *OBJ, FILE *out, int SSP, int mflag, char LEB)
{
    S.h = XW[0];
    S.12 = XW[1];
    S.N = 2*pi*C.r/XW[3];
    S.t = XW[2];
    C.t = XW[4];
    S.W = XW[5];
    eval(S,R,M,L,C,G,OBJ,out,SSP,mflag,LEB);
} /****** end CALLevalCT *****/

```

```

void TOLOUT(float ADDTOL[][6], float ALP,      float AR,   float DELWT[],
    float DVMAX[],     float DVMIN[],   float FWT,   float L,
    float GSLOPE[][6], float GW[],      float L1,    float NRNG,
    float *OPTWT,      float R,       float RHO,   char STYPE,
    float TOL[],       float WSLOPE[], float X[],   float ZR,
    int harpos, int l2arpos, int tstarpos, int Nstarpos,
    int tarpos, int Warpos, float NSTmin, long int NCON)
{

```

```

float TW[6], OBJH, NEWDVS, NEWDVL, XW[6], MAXWT, Nmin;
int i,j;
printf("\nTOLOUT");
XW[0] = X[harp];
XW[1] = X[l2arp];
XW[2] = X[tstar];
XW[3] = 2*pi*R/X[Nstar];
XW[4] = X[tarp];
XW[5] = X[warp];
*OPTWT = WEIGHT(XW[0],XW[1],XW[2],NSTmin,XW[4],FWT,L,L1,NRNG,XW[5],
R,RHO,STYPE,ALP,AR,ZR);
printf(" WSLAPE and DELWT");
printf("\nWSLAPE about maximum (for comparison only)");
for (i=0; i<6; i++) TW[i] = TOL[i];
MAXWT = WEIGHT(XW[0]+TOL[0],XW[1]+TOL[1],XW[2]+TOL[2],X[Nstar],
XW[4]+TOL[4],FWT,L,L1,NRNG,XW[5]+TOL[5],R,RHO,STYPE,ALP,AR,ZR);
for (i=0; i<6; i++)
{
    if (3==i)
    {
        if (TOL[i]!=0)
        {
            OBJH = WEIGHT(XW[0]+TOL[0],XW[1]+TOL[1],XW[2]+TOL[2],NSTmin,
XW[4]+TOL[4],FWT,L,L1,NRNG,XW[5]+TOL[5],R,RHO,STYPE,ALP,AR,ZR);
            DELWT[i] = MAXWT - OBJH;
            WSLAPE[i] = DELWT[i]/(X[Nstar]-NSTmin);
        }
        else
        {
            OBJH = WEIGHT(XW[0]+TOL[0],XW[1]+TOL[1],XW[2]+TOL[2],.99*X[Nstar],
XW[4]+TOL[4],FWT,L,L1,NRNG,XW[5]+TOL[5],R,RHO,STYPE,ALP,AR,ZR);
            DELWT[i] = MAXWT - OBJH;
            WSLAPE[i] = DELWT[i]/(.01*X[Nstar]);
        }
    }
    else
    {
        if (TOL[i]==0) TW[i] = -.01*XW[i]; else TW[i] = 0;
        OBJH = WEIGHT(XW[0]+TW[0],XW[1]+TW[1],XW[2]+TW[2],X[Nstar],
XW[4]+TW[4],FWT,L,L1,NRNG,XW[5]+TW[5],R,RHO,STYPE,ALP,AR,ZR);
        DELWT[i] = MAXWT - OBJH;
        if (TOL[i]==0) WSLAPE[i] = DELWT[i]/(.01*XW[i]);
        else WSLAPE[i] = DELWT[i]/TOL[i];
    }
    if (TOL[i]==0) DELWT[i]=0;
    printf("\nDV=i=%d, WTi=%8.2f, DELWTi=%8.2f, TOLi=%7.5f, WSLAPEi=%9.2f",
i,OBJH,DELWT[i],TOL[i],WSLAPE[i]);
    TW[i] = TOL[i];
} /* end for i */
printf("\nWSLAPE about optimum (used in calculations)");
for (i=0; i<6; i++) TW[i] = 0;
for (i=0; i<6; i++)
{
    if (i==3)
    {
        if (TOL[i]!=0)
        {
            OBJH = WEIGHT(XW[0],XW[1],XW[2],X[Nstar],
XW[4],FWT,L,L1,NRNG,XW[5],R,RHO,STYPE,ALP,AR,ZR);
            TW[i] = X[Nstar]-NSTmin;
        }
        else
        {
            OBJH = WEIGHT(XW[0],XW[1],XW[2],1.01*X[Nstar],
XW[4],FWT,L,L1,NRNG,XW[5],R,RHO,STYPE,ALP,AR,ZR);
            TW[i] = .01*X[Nstar];
        }
    }
}

```

```

}
else
{
    if (TOL[i]!=0) TW[i] = TOL[i]; else TW[i] = .01*XW[i];
    OBJH = WEIGHT(XW[0]+TW[0],XW[1]+TW[1],XW[2]+TW[2],NSTmin,
                   XW[4]+TW[4],FWT,L,L1,NRNG,XW[5]+TW[5],R,RHO,STYPE,ALP,AR,ZR);
}
DELWT[i] = OBJH - *OPTWT;
WSLOPE[i] = DELWT[i]/TW[i];
if (TOL[i]==0) { DELWT[i]=0; TW[i]=0; }
TW[3]=TOL[3];
printf("\nDV=i=%d, WTi=%8.2f, DELWTi=%8.2f, TOLi=%7.5f, WSLOPEi=%9.2f",
      i,OBJH,DELWT[i],TW[i], WSLOPE[i]);
TW[i] = 0;
} /* end for i */
printf("\nCalculate ADDTOL");
for (j=0; j<6; j++)
{
    for (i=0; i<NCON; i++)
    {
        if (fabs(GSLOPE[i][j])<1e-5) ADDTOL[i][j] = -99;
        else ADDTOL[i][j] = XW[j] - GW[i]/GSLOPE[i][j];
        if (GSLOPE[i][j]>0) ADDTOL[i][j] += TOL[j];
    } /* end for i */
} /* end for j */
printf(" DVMIN and DVMAX");
for (j=0; j<6; j++)
{
    NEWDVS = 0.0;
    NEWDVL = 9999.0;
    for (i=0; i<NCON; i++)
    {
        if ( (ADDTOL[i][j]<XW[j]) && (ADDTOL[i][j]>NEWDVS) )
            NEWDVS = ADDTOL[i][j];
        if ( (ADDTOL[i][j]>(XW[j]+TOL[j])) && (ADDTOL[i][j]<NEWDVL) )
            NEWDVL = ADDTOL[i][j];
    } /* end for i */
    DVMIN[j] = NEWDVS;
    DVMAX[j] = NEWDVL;
} /* end for j */
***** end tolout *****/
}

void CTPinput(char stype, float Tol[], FILE *out)
{
    fprintf(out, "\n\n\n---Tolerance Sensitivity Output for CORSS---");
    fprintf(out, "\n\nDesign Variable Tolerances");
    fprintf(out, "\n      htol = %20.4f Stringer Height Tolerance", Tol[0]);
    if ('H'==stype)
    {
        fprintf(out, "\n      12tol = %20.4f Top Flange Length Tolerance", Tol[1]);
        fprintf(out, "\n      tsttol = %20.4f Stringer Thickness Tolerance", Tol[2]);
    }
    else
    {
        fprintf(out, "\n      12tol = %20.4f Top Flange Thickness Tolerance", Tol[1]);
        fprintf(out, "\n      tsttol = %20.4f Stringer Web Thickness Tolerance", Tol[2]);
    }
    fprintf(out, "\n      Nsttol = %20.4f Stringer Spacing Tolerance", Tol[3]);
    fprintf(out, "\n      ttol = %20.4f Skin Thickness Tolerance", Tol[4]);
    if ('H'==stype)
        fprintf(out, "\n      Wtol = %20.4f Top Flange Thickness Tolerance", Tol[5]);
    else
        fprintf(out, "\n      Wtol = %20.4f Top Flange Width Tolerance", Tol[5]);
    fprintf(out, "\n\n\nNEW OPTIMUM ANALYSIS");
} /* ***** end CTPinput *****/

```



```

fprintf(out, "\n\n* Denotes the Driving Constraints, which must be negative to *");
fprintf(out, "be satisfied\nGSLOPE = [G(1.01*DV)-G(DV)]/(1.01*DV-DV)");
fprintf(out, "\nnegative values of d( )/dDV indicate a safer design for an ");
fprintf(out, "increase in DV\nnDV = Design Variable\t\ttG[i] = Constraint Value");
fprintf(out, "\nSkB = Skin Buckling\t\ttShB = Shell Buckling");
fprintf(out, "\nStr = Stress");
if (stype=='H')
    if (LEB=='Y') fprintf(out, "\t\t\ttCrp = Stringer Crippling");
        else fprintf(out, "\nLBF = Local Buckling, Flange\tLBW = Local Buckling, Web");
else
    if (LEB=='Y') fprintf(out,
        "\t\t\ttCrp = Stringer Crippling\nICB = 'I'-stringer Coupled Buckling");
        else fprintf(out,
            "\nLBF = Local Buckling, Flange\ttICB = 'I'-stringer Coupled Buckling");
fprintf(out, "\n\nADDITIONAL TOLERANCE ARRAY");
fprintf(out, "\n\nDV      SkB      ShB      Str      ");
if (stype=='H')
    if (LEB=='Y') fprintf(out, "Crp      ");
        else fprintf(out, "LBF      LBW");
else
    if (LEB=='Y') fprintf(out, "Crp      ICB");
        else fprintf(out, "LBF      ICB");
fprintf(out, "\nh  ");
for (i=0; i<NCON; i++) fprintf(out, " %9.4f", ADDTOL[i][0]);
fprintf(out, "\nI2  ");
for (i=0; i<NCON; i++) fprintf(out, " %9.4f", ADDTOL[i][1]);
fprintf(out, "\ntst");
for (i=0; i<NCON; i++) fprintf(out, " %9.4f", ADDTOL[i][2]);
fprintf(out, "\nb  ");
for (i=0; i<NCON; i++) fprintf(out, " %9.4f", ADDTOL[i][3]);
fprintf(out, "\nt  ");
for (i=0; i<NCON; i++) fprintf(out, " %9.4f", ADDTOL[i][4]);
fprintf(out, "\nW  ");
for (i=0; i<NCON; i++) fprintf(out, " %9.4f", ADDTOL[i][5]);
fprintf(out, "\n\nThe ADDTOL array contains the values of the design ");
fprintf(out, "variables\nat which the constraint is equal to 0.");
fprintf(out, " assuming linear relationships.");
fprintf(out, "\nADDTOL = DV - G(DV)/GSLOPE");
fprintf(out, "\nNegative values should be disregarded, since they ");
fprintf(out, "indicate the design\nvariable can be brought past zero ");
fprintf(out, "without violating that particular\nconstraint.");
fprintf(out, "\n\n\nNEW RANGES for the Design Variables");
fprintf(out, "      (from the Additional Tolerance array)");
fprintf(out, "\n\n      Below Optimum ---      Above ");
fprintf(out, "Maximum ---\n      Lower      Weight      Added      Upper ");
fprintf(out, "      Weight      Added      New Tol.\nDV      Limit      Savings ");
fprintf(out, "      Toler.      Limit      Penalty      Toler.      Band");
sprintf(string2, "      No constraint limits the upper bound");
fprintf(out, "\nh  %9.5f %9.4f %9.5f",
    DVMIN[0], (h-DVMIN[0])*WSLOPE[0], h-DVMIN[0]);
if (DVMAX[0]==9999) fprintf(out, "%s", string2);
else fprintf(out, "%10.5f %10.4G %10.5f %10.5f", DVMAX[0],
    (DVMAX[0]-Tol[0]-h)*WSLOPE[0], DVMAX[0]-Tol[0]-h, DVMAX[0]-DVMIN[0]);
fprintf(out, "\nI2  %9.5f %9.4f %9.5f",
    DVMIN[1], (12-DVMIN[1])*WSLOPE[1], 12-DVMIN[1]);
if (DVMAX[1]==9999) fprintf(out, "%s", string2);
else fprintf(out, "%10.5f %10.4G %10.5f %10.5f", DVMAX[1],
    (DVMAX[1]-Tol[1]-12)*WSLOPE[1], DVMAX[1]-Tol[1]-12, DVMAX[1]-DVMIN[1]);
fprintf(out, "\ntst %9.5f %9.4f %9.5f",
    DVMIN[2], (tst-DVMIN[2])*WSLOPE[2], tst-DVMIN[2]);
if (DVMAX[2]==9999) fprintf(out, "%s", string2);
else fprintf(out, "%10.5f %10.4G %10.5f %10.5f", DVMAX[2],
    (DVMAX[2]-Tol[2]-tst)*WSLOPE[2], DVMAX[2]-Tol[2]-tst, DVMAX[2]-DVMIN[2]);
if (DVMIN[3]<1e-4) NSTmax = 9999; else NSTmax = 2*pi*R/DVMIN[3];
fprintf(out, "\nNst %9.5f %9.4f",
    2*pi*R/DVMAX[3], (NSTmin-2*pi*R/DVMAX[3])*WSLOPE[3]);
if (NSTmax==9999) fprintf(out, "%s", string2);

```

```

else fprintf(out, " %10.5f %10.4G", NSTmax, (NSTmax-Nst)*WSLOPE[3]);
if (DVMIN[3]==0) fprintf(out, "\n(b      No limit on the lower bound");
else
fprintf(out,
        "\n(b  %9.5f          %9.5f ",DVMIN[3], b-DVMIN[3]);
fprintf(out, " %10.5f          %10.5f",
        DVMAX[3], DVMAX[3]-Tol[3]-b,DVMAX[3]-DVMIN[3]);
fprintf(out, "\nt   %9.5f %9.4f %9.5f ",
        DVMIN[4],(t-DVMIN[4])*WSLOPE[4],t-DVMIN[4]);
if (DVMAX[4]==9999) fprintf(out,"%s",string2);
else fprintf(out,"%10.5f %10.4G %10.5f %10.5f",DVMAX[4],
            (DVMAX[4]-Tol[4]-t)*WSLOPE[4],DVMAX[4]-Tol[4]-t,DVMAX[4]-DVMIN[4]);
fprintf(out,"\\nW   %9.5f %9.4f %9.5f ",
        DVMIN[5],(W-DVMIN[5])*WSLOPE[5],W-DVMIN[5]);
if (DVMAX[5]==9999) fprintf(out,"%s",string2);
else fprintf(out,"%10.5f %10.4G %10.5f %10.5f",DVMAX[5],
            (DVMAX[5]-Tol[5]-W)*WSLOPE[5],DVMAX[5]-Tol[5]-W,DVMAX[5]-DVMIN[5]);
fprintf(out,"\\n\\nThe only penalty for increasing design variables with");
fprintf(out," no upper limit is an\\nincrease in weight. Note that an ");
fprintf(out,"unsatisfied constraint (G[i]>0) will\\ncause unrealistic ");
fprintf(out,"results. For a feasible solution, no constraints will be");
fprintf(out,"\\nviolated as long as the DVs are held within the limits ");
fprintf(out,"specified in this\\nchart when");
fprintf(out," ASSUMING LINEAR RELATIONSHIPS.");
}    /***** end CTFinalout *****/

```

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<p>13. ABSTRACT (Maximum 200 words)</p> <p>Cylinder Optimization of Rings, Skin, and Stringers with Tolerance (CORSSTOL) sensitivity is a design optimization program incorporating a method to examine the effects of user-provided manufacturing tolerances on weight and failure. CORSSTOL gives designers a tool to determine tolerances based on need. This is a decisive way to choose the best design among several manufacturing methods with differing capabilities and costs.</p> <p>CORSSTOL initially optimizes a stringer-stiffened cylinder for weight without tolerances. The skin and stringer geometry are varied, subject to stress and buckling constraints. Then the same analysis and optimization routines are used to minimize the maximum material condition weight subject to the least favorable combination of tolerances. The adjusted optimum dimensions are provided with the weight and constraint sensitivities of each design variable. The designer can immediately identify critical tolerances. The safety of parts made out of tolerance can also be determined.</p> <p>During design and development of weight-critical systems, design/analysis tools that provide product-oriented results are of vital significance. The development of this program and methodology provides designers with an effective cost- and weight-saving design tool. The tolerance sensitivity method can be applied to any system defined by a set of deterministic equations.</p>			
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